

## **Parks & Recreation Committee Meeting Minutes**

Date & Time of Meeting: Tuesday, August 29, 2023 at 10 a.m.

Location: J.P. Coughlin Center

Present: Steve Binder, Jim Ponzer, Karen Powers, Josh Belville, Rachael Dowling

Also Present: Adam Breest, Kyle Vergin, and 3 members from MSA Professional Services.

### 1. Call to order:

Karen Powers called the meeting to order at 10 a.m.

### 2. Approval of Agenda:

Jim Ponzer moved to approve the agenda and Steve Binder seconded.

Motion carried 5-0.

### 3. Community Park Master Plan Workshop

Dan Schmitt from MSA Professional Services introduced himself and introduced the Community Park Master Plan. He explained that MSA staff met with County Staff earlier in the morning. Park staff toured the Community Park with MSA and provided insight and input as to what is working well at the Community Park, what amenities are well utilized, and what areas of the park need improvement or repair.

Dan Schmitt then explained that the purpose of the workshop is get feedback and perform a SWAT analysis with the Parks Committee. The goal is to incorporate feedback from the Parks Committee into the finale master plan.

For the next hour and a half, the Parks Committee provided their feedback on the Community Park. The feedback included but was not limited to some of the following comments.

- More wayfinding within the park
- Better bathroom access
- Improvement to the playgrounds
- More adaptive play
- Improve the pavilion area to provide kayaking, swimming opportunities, and a better indoor rental location.
- Open the pond for swimming.
- Add a splashpad to the park.
- More trees and more plantings
- Update softball field
- Baby changing stations in all the bathrooms.
- Sledding hill
- Lights on soccer fields or create a premier field.

### 4. Adjournment

James Ponzer made the motion to adjourn and it was seconded by Karen Powers.  
Motion carried 3-0. (Dowling and Bellville left before adjournment) Meeting adjourned at  
1:52pm

Respectfully Submitted,  
Adam Breest